#### Dynamics in Organizational Problem Solving and the Leveraging of Social Capital: An ABM Perspective

A Dissertation Defense

by

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# Supervisory Committee

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# Collective Intelligence for Problem Solving







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# Can we mimic the success within an organization?



VS



# Organizational Problem Solving

#### Exploitation

- Improve existing solutions
- Accelerate knowledge dissemination



#### Exploration

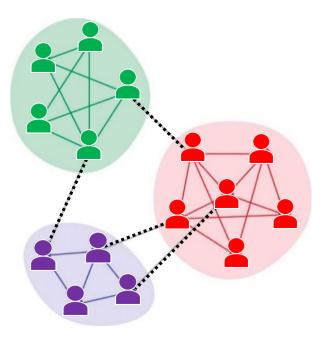
- Search for better solutions
- Preserve knowledge diversity

#### Organizations

- Resource constraints (budget, people)
- Performance pressure (time)

# Organizational Structure as a lever

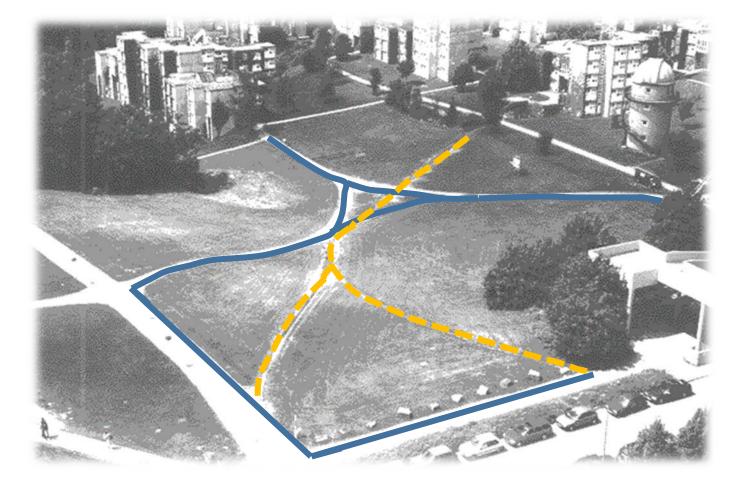
Semi-isolated groups (Fang et al., 2010)



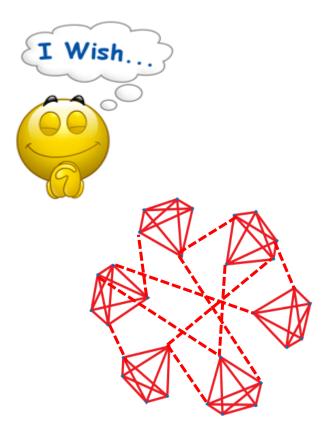


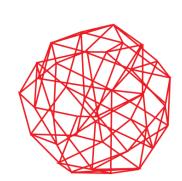
*"It's time to call in other people who don't know more but are just different."* 

# Do people always follow structure?

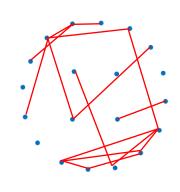


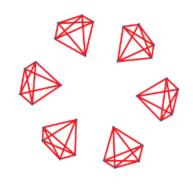
Helbing, D., Keltsch, J., & Molnar, P. (1997). Modelling the evolution of human trail systems. *Nature*, 388(6637), 47-50. Figure 1: Between the straight, paved ways on the university campus in Stuttgart-Vaihingen a trail system has evolved.



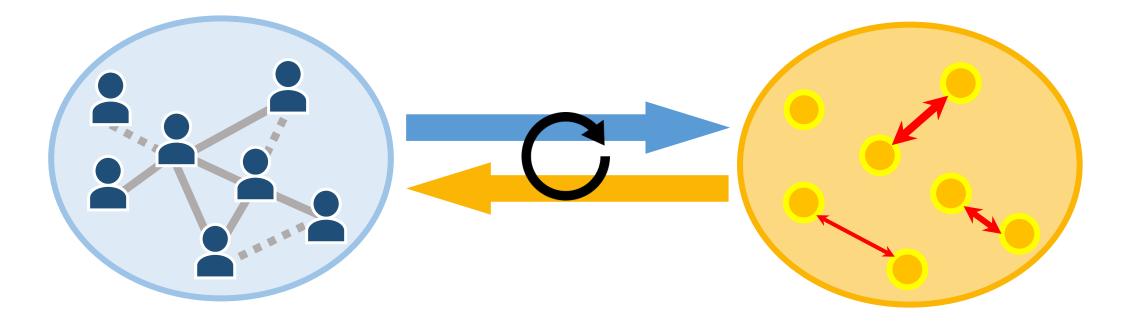






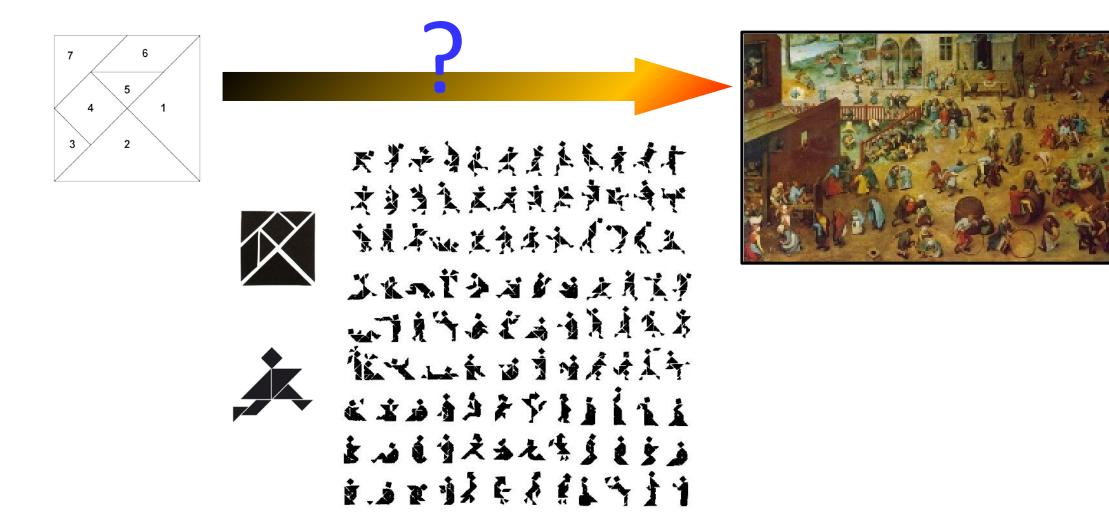


## **Research Question**

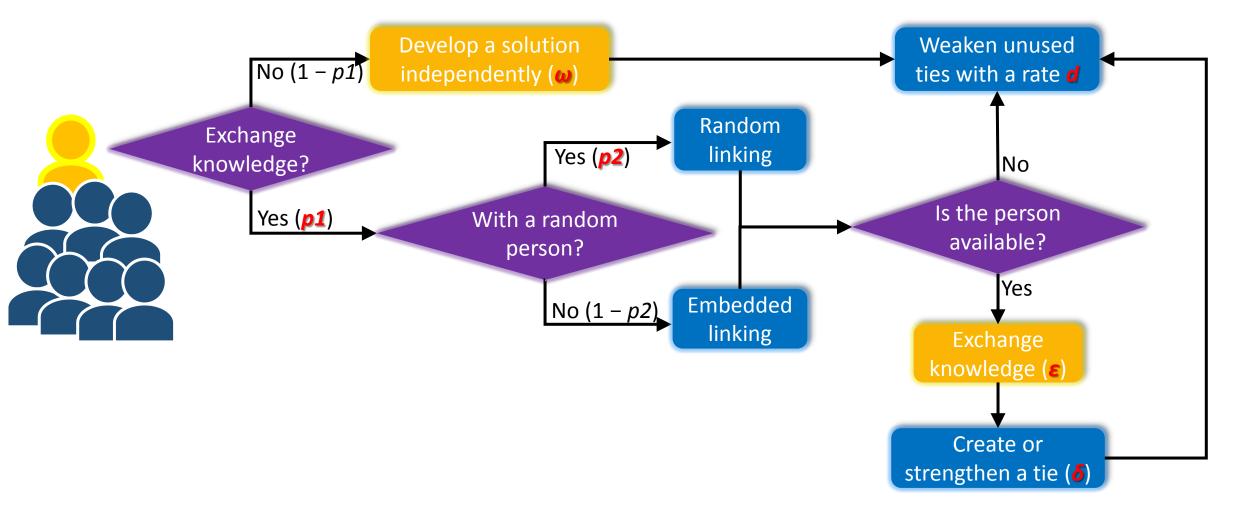


Given the coevolution, how would individual members' autonomous problem-solving behaviors collectively impact the organization's problem-solving performance?

## Research Method – Agent-based Modeling



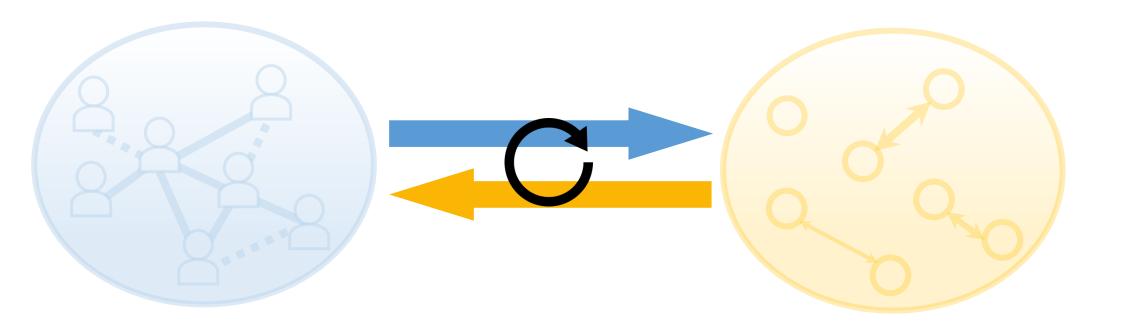
# Agent-based Modeling – computer algorithm



# Agent-based Modeling – Java code

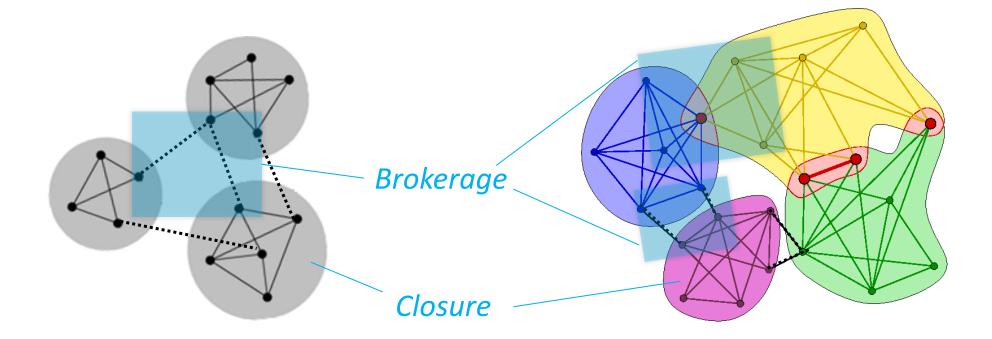
🛱 Package Explorer 🔀 📃 🗖	🕼 OrgBuilder.java 🕼 DatalO.java 🎧 OrgMember.java 🙁 🖸 Param.java 🔹 CustomTie.java 🖓	E Outline ⊠	
□ 🔄 🏹	216	HetStruggler	
⊿ 🚰 NetStruggler	217	a 😥 OrgMember	
⊿ ∰ src	218 /**	<ul> <li><sup>S</sup> sNet : ContextJungNetv</li> </ul>	
A 🔠 NetStruggler	219 * Both learn from the difference, even if one's current score is higher than the other's	o <sup>S</sup> currentTick : int	
Calculation.java	220 * If the error is greater than zero, use it as the probability of dissimilar bits being mis	o <sup>S</sup> maxUnitTieWeight : do	
Constants.java	221 * NOTE - error is only introduced for dissimilar bits. So the more similar two solution are	• <sup>S</sup> intervalDist : Map <inte< td=""></inte<>	
CustomTie.java	222 * @param target	<ul> <li><sup>S</sup> TieWtSumArray : doub</li> </ul>	
	223 * @param space		
	224 * (param time		
DatalO.java	225 */	▲ soln : int[]	
NetOperation.java	226 public void knowledgeExchange(OrgMember supPerformer, OrgMember infPerformer) {	cur score : double	
NK_gen.java	<pre>227 //Parameters params = RunEnvironment.getInstance().getParameters();</pre>	a cul_score : double a new_soln : int[]	
NKSpace.java	228 /**		
NodeStyle.java	229 * This parameter predefines the probability of error when the recipient estimates each	new_score : double	
DrgBuilder.java	230 */	activityRate : double	
DrgMember.java	231 double err = Param.learnErr;	<ul> <li>localInterTime : int</li> </ul>	
D Param.java	232 double reinforce = Param.vtGain;	<ul> <li>totalInterTime : int</li> </ul>	
D RunningStats.java	233 double decayPower = Param.decayRate;	<ul> <li>idle : boolean</li> </ul>	
D TieStyle.java	234	o interaction_type : int	
JRE System Library [eclipse]	<pre>235 supPerformer.setIdle(false);</pre>	S initiateTime() : void	
Groovy Libraries	<pre>236 infPerformer.setIdle(false);</pre>	<sup>S</sup> updateMaxUnitWgt(do	
Groovy DSL Support	<pre>237 int solnLength = this.soln.length;</pre>	S getCurrentTime() : int	
Repast Simphony Development Libi	238 double bandWidth = 0.;	C OrgMember(int, int[], of Comparison of	
JUnit 4	<pre>239 240 CustomTie sTie = (CustomTie) sNet.getEdge(supPerformer, infPerformer);</pre>	setIntrType(int) : void	
batch		getActivityRate() : doul	
> > docs	<pre>241 int s_index = Integer.parseInt(supPerformer.getID()) - 1; 242 int i index = Integer.parseInt(infPerformer.getID()) - 1;</pre>	getID() : String	
Freezedried data	<pre>242 int i_index = Integer.parseInt(infPerformer.getID()) - 1; 243 double wtAdd = reinforce;//the new weight should be at least 1*reinforceValue</pre>	setScore(double) : void	
> > icons		getScore() : double	
installer		<pre>getSolution(): int[]</pre>	
installer	<pre>245 sTie = (CustomTie) sNet.addEdge(supPerformer, infPerformer, reinforce); 246 sTie.addEvent(currentTick);</pre>	getPoint() : int	
	246 Sile.addrvent( <i>currentlick</i> ); 247 }	<ul> <li>binToInt(int[]) : int</li> </ul>	
b 🔁 launchers	247 } 248 else{	<ul> <li>solnUpdate() : void</li> </ul>	
⊳ 🔁 lib	249 double oldWeight = sTie.getWeight();	<ul> <li>isldle() : boolean</li> </ul>	
b > misc	249 double oldweight = Sile.getweight(); 250 sTie.addEvent(currentTick);	<ul> <li>setIdle(boolean) : void</li> </ul>	
NetStruggler.rs	<pre>250 sile.addrvent(currentTick); 251 wtAdd = sTie.wtUpdate(currentTick, decayPower, reinforce) - oldWeight;</pre>		
output		getIntrType() : int	
repast-licenses		knowledgeExchange(O	
📄 debug.log	253 TieWtSumArray[s_index] += wtAdd;	selfLearn() : void	

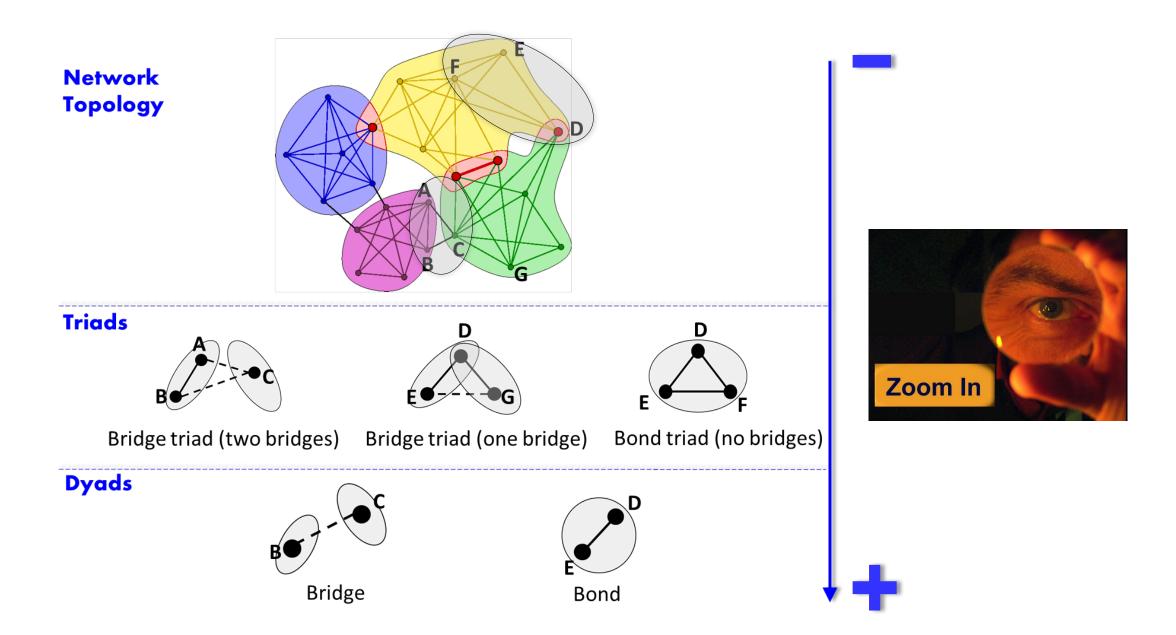
# What should be modelled?



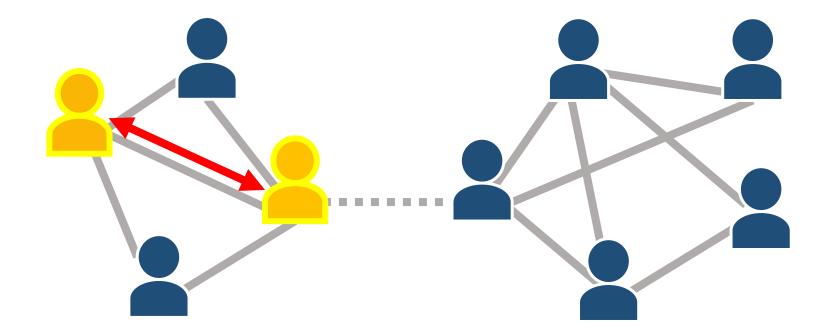
- Theory of Complex Adaptive Systems (Holland, 1976)
- An *iterative micro-macro feedback loop* can be maintained through three mechanisms: interaction, variation, and selection

### Macro Structure – A Hybrid Macro Network





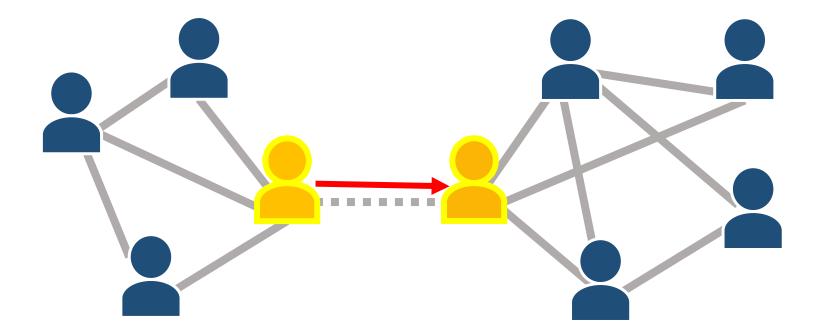
# Micro Behavior – Leveraging Social Capital



#### Bonding

- Exchange knowledge with someone inside the same closure structure
- Create or strengthen a bond

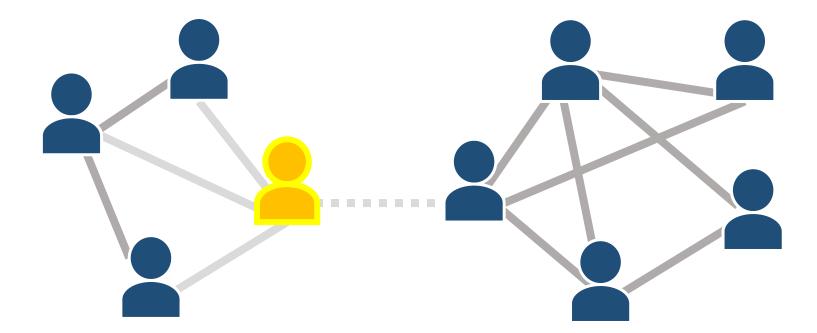
# Micro Behavior – Leveraging Social Capital



#### Bridging

- Exchange knowledge with someone from outside the closure structure
- Create or strengthen a bridge

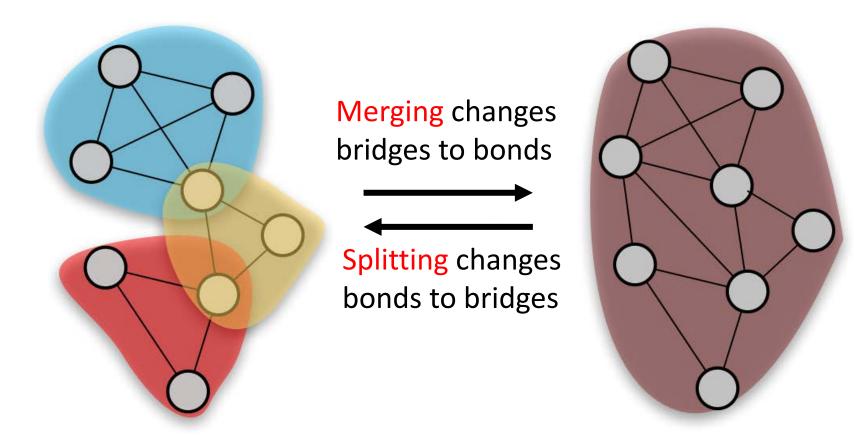
# Micro Behavior – Leveraging Social Capital



#### No use of social capital

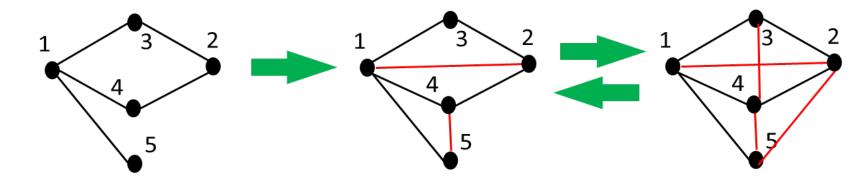
- No knowledge exchange; independent knowledge creation
- All connections decay

# How to model bonding and bridging in a dynamic network?



# Embedded Knowledge Exchange

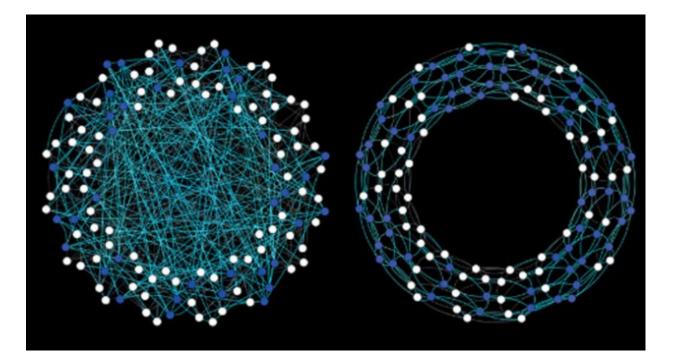
- Two agents interact based on triad closure
- Generate and maintain dense areas (closure)
- Cover bonding behavior



Local Network Constraint  $LNC_{ij} = (\widetilde{w}_{ij} + \sum_{q} \widetilde{w}_{iq} \widetilde{w}_{qj})^2, i \neq q \neq j$ 

# Random Knowledge exchange

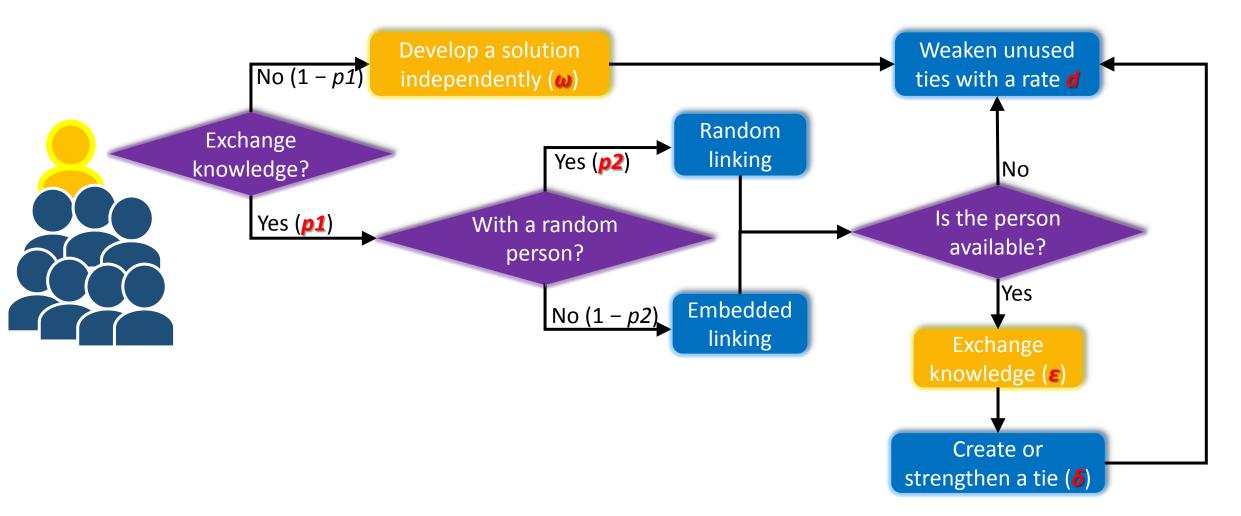
- Two agents interact randomly
- Escape dense areas
- Cover bridging behavior



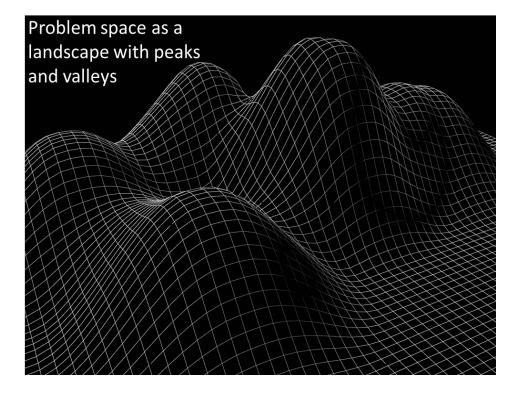
# The Model: A Complex Adaptive System (CAS)

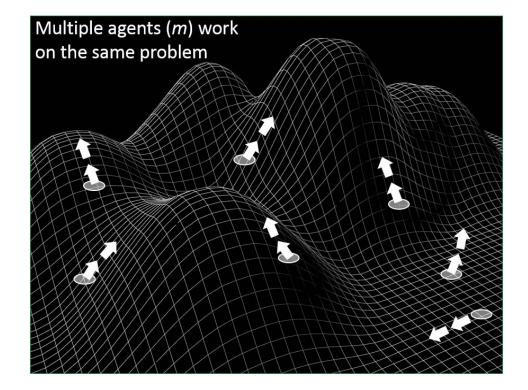
CAS element	Implementation		
The system	An organization		
Agents	Organizational members		
Macro structure	A macro interaction network emerging from interpersonal knowledge		
	exchanges (including no exchange)		
Micro interactions	Random and embedded knowledge exchanges		
Variation	New bridges and open triads created by random knowledge exchanges		
Selection	Mutual reinforcement of closure structures and embedded knowledge		
	exchanges		

# Simulation Process



# Modeling Organizational Problem Solving

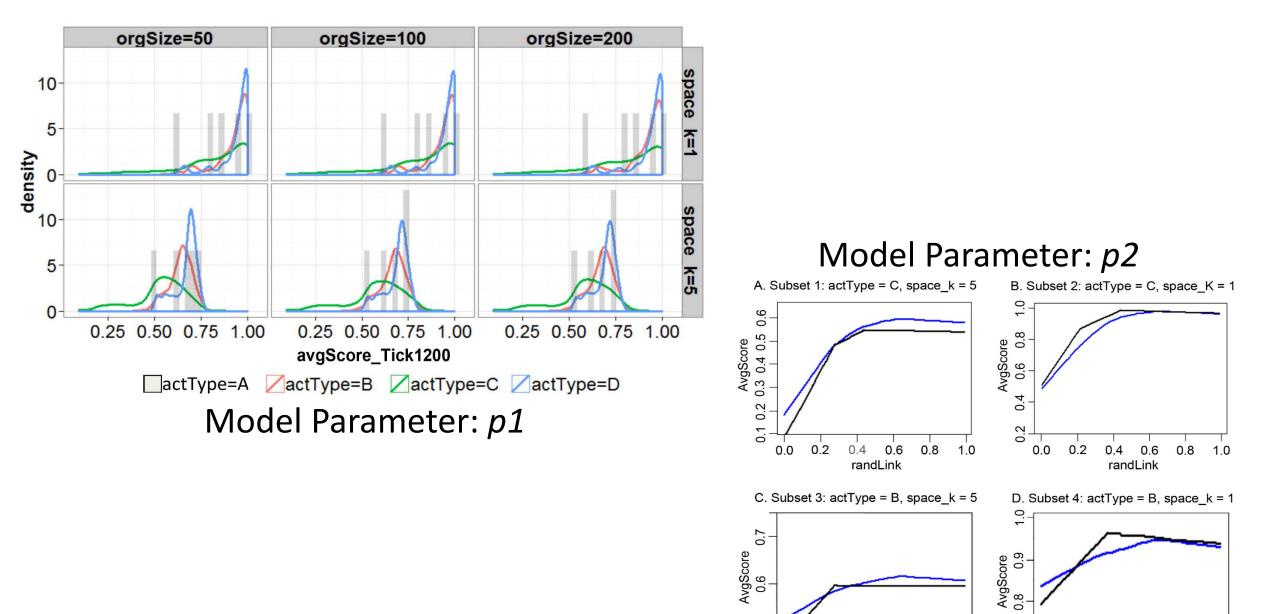




## Implication: which behavior is needed?



Related model parameters: individual propensities <u>p1, p2</u>



0.5

0.0

0.2

0.4

0.6

randLink

0.8

1.0

randLink 30

0.6

0.8

1.0

0.7

0.0

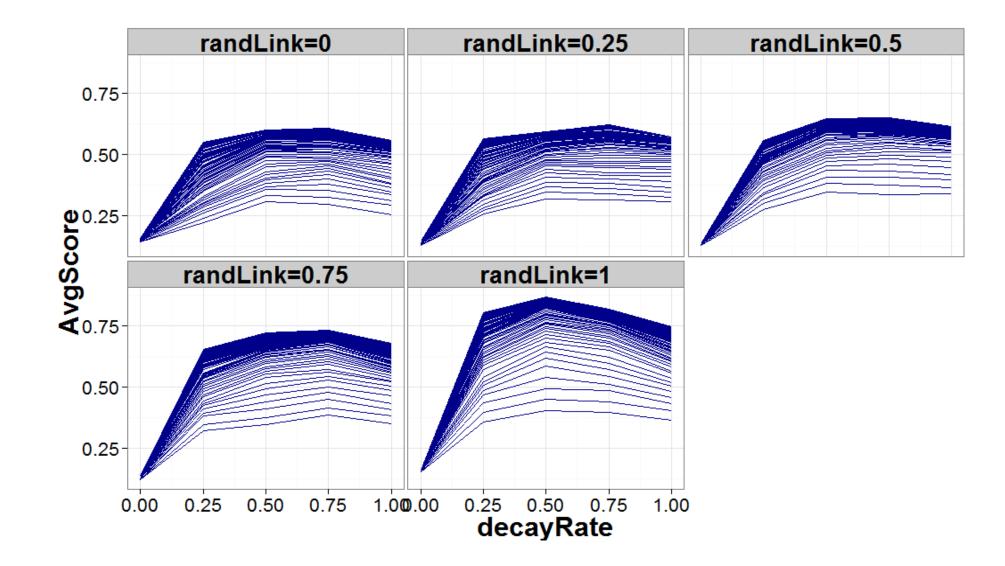
0.2

0.4

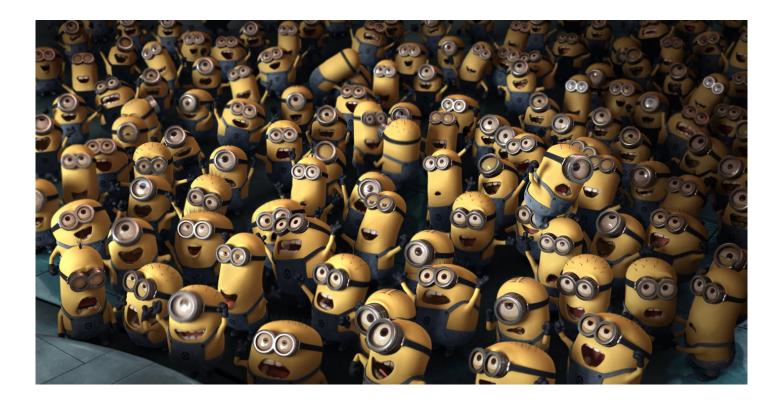
# Implication: trapped in your own net?



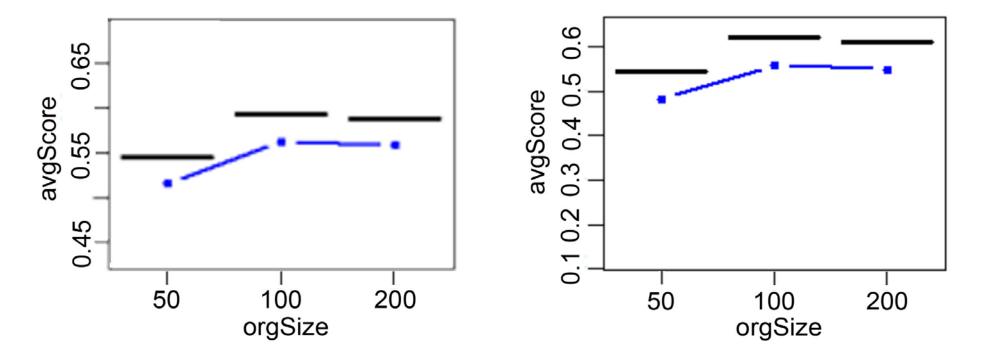
Related model parameter: tie decay rate  $\delta$ 



# Implication: an optimal organization size?



Related model parameter: organization size <u>m</u>



A. Subset 1: actType = B, space\_k = 5

B. Subset 2: actType = C, space\_k = 5

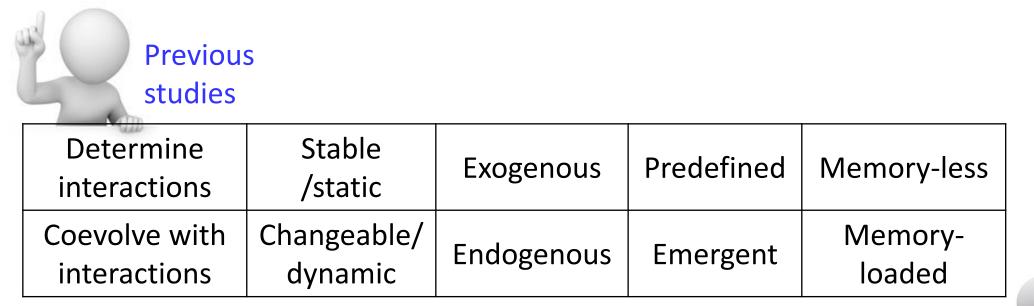
# Simulation Experiments

- Latin Hypercube Design for sampling primary model parameters
  - 300 design points (experimental conditions)
- Crossed design for testing all model inputs
  - 1<sup>st</sup> crossed design: 7,200 design points
  - 2<sup>nd</sup> crossed design: 3,000 design points
- Each design point has 300 replicate runs
- Each simulation run lasts for 1000 or 1200 steps
- Extreme condition tests
  - 80 design points, each with 50 replicate runs

# Contribution

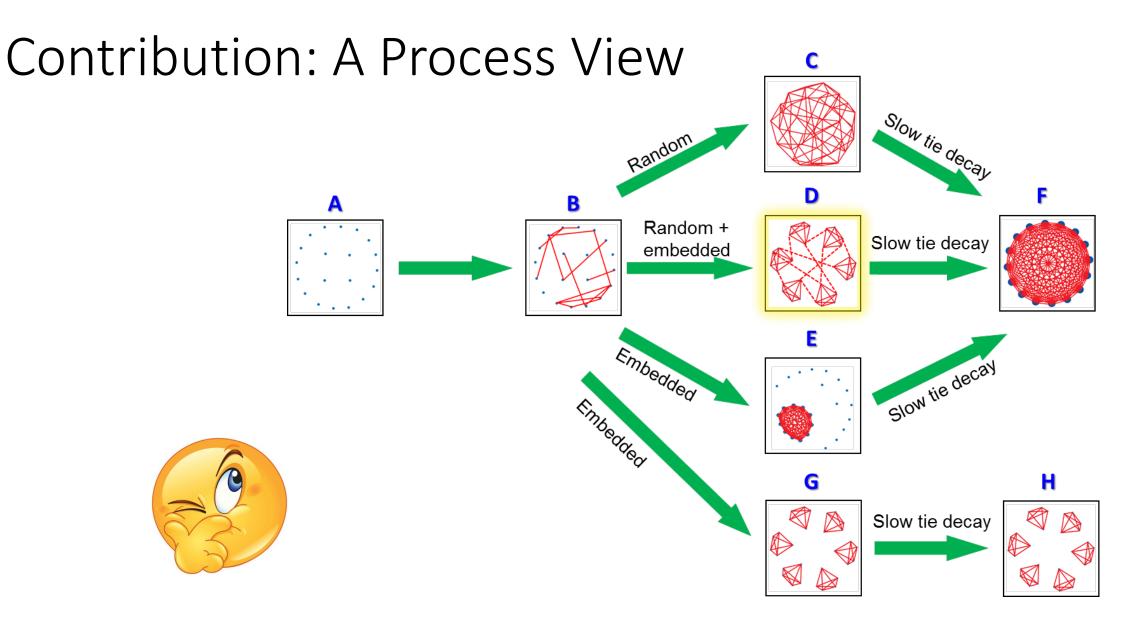
December -	Creatific issue	Contribution of the compart study
Research area	Specific issue	Contribution of the current study
Organizational ambidexterity	<ul> <li>Ignorance of regular organizational members</li> <li>Lack of cross-level research</li> <li>Lack of research on the underlying micro-mechanisms of contextual ambidexterity</li> </ul>	<ul> <li>The collective power of regular organizational members investigated</li> <li>Link organizational performances to regular organizational members' characteristics that impact independent and collaborative problem solving</li> <li>Provide a micro-level and informal structure-based demonstration of contextual ambidexterity</li> </ul>
Organizational social capital	<ul> <li>Lack of an appropriate synthesis of various social capital sources</li> <li>Overemphasis on network positions</li> <li>Assume network positions are antecedents to motivations and abilities</li> </ul>	<ul> <li>Multiple sources of social capital addressed</li> <li>Jointly consider individual members' opportunities, motivations, and abilities to utilize social capital</li> <li>Separate individuals' motivations and abilities from their network positions</li> </ul>
Organizational social networks	<ul> <li>Lack of an appropriate combination of agency and network structure</li> <li>Predominance of structure</li> <li>A local perspective on agency</li> <li>Insufficient research on the genesis and dynamics of networks</li> </ul>	<ul> <li>Structuration theory faithfully modeled</li> <li>Implement the iterative mutual impacts between agency and the global network</li> <li>Model an emergent and dynamic network whose evolution is pushed by endogenous and exogenous (random) factors</li> </ul>

# Contribution: extended macro structure



Current study





# Future Research

- Empirical testing of major findings
  - The influential factors and testable hypotheses revealed by the current study can shed light on and set up directions for future empirical studies.
- Application of the method
  - The methodology of the current study can be applied to other areas to help theorize dynamic phenomena
- Transfer of the model
  - The model developed in the current study can be modified and used for other CAS or micro-macro coevolution related topics.

Thank you! Questions?